



THE BRIEF

Over twenty levels of fast and furious arcade action, interlinked by an ingenious bonus section, making this one of the most addictive games you'll ever play!!!



Screen Shots may differ from your computer



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COMMODORE 64/128

DESTRUCT



COMMODORE 64/128

DESTRUCT



HINTS & TIPS

Fly over the surface of the planet in your battle-armoured jet suit, fending off attacks by enemy aircraft and guided missiles, while avoiding the deadly landscape features. At the end of each level you will be confronted by a gigantic mothership, which is invulnerable to your normal lasers, so you must shoot the asteroids that are flying over the planet, which reveal crystals that must be collected, and used against the motherships. Should you destroy the mothership, you will be met by a friendly alien, who will carry you at high speed to the next level. During this journey you must hit the red energy orb to keep it in front of you, and the longer you can do this for, the more points you will earn.



THE INFO

CONTROLS

Use Joystick only

Player 1 — Joystick Port 2

Player 2 — Joystick in Port 1

Pause — RUN/STOP

Continue after pause — Fire

Restart game — Press 'T' during pause

To load DESTRUCT press SHIFT and RUN/STOP.

PROGRAMMER PROFILE



Name: Clark John Denham

Occupation: Programmer

Age: 18

Current Project: Exo-Jet

PROGRAMMERS!

Is your software powerful enough for The Power House? Send your games to us and you could join many other successful programmers who have had their work published by The Power House.

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